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10/002,919	11/15/2001	Seung-Taek Hyon	678-674	5088
66547 THE EADDEI	7590 11/19/2007 L LAW FIRM, P.C.		EXAMINER	
	VINGTON BOULEVARD		NGUYEN, KHAI MINH	
SUITE 701 UNIONDALE	NV 11553		ART UNIT PAPER NUM	
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			11/19/2007	PAPER

Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

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		Application No.	Applicant(s)			
Office Action Summary		10/002,919	HYON, SEUNG-TAEK			
		Examiner	Art Unit			
	.*	Khai M. Nguyen	2617			
Period fo	The MAILING DATE of this communication app or Reply	pears on the cover sheet with the	correspondence address			
WHI0 - External after af	HORTENED STATUTORY PERIOD FOR REPLY CHEVER IS LONGER, FROM THE MAILING DATE on so firms may be available under the provisions of 37 CFR 1.13 or SIX (6) MONTHS from the mailing date of this communication. O period for reply is specified above, the maximum statutory period we ure to reply within the set or extended period for reply will, by statute, reply received by the Office later than three months after the mailing ned patent term adjustment. See 37 CFR 1.704(b).	ATE OF THIS COMMUNICATION 36(a). In no event, however, may a reply be to will apply and will expire SIX (6) MONTHS from the cause the application to become ABANDON	DN. timely filed m the mailing date of this communication. IED (35 U.S.C. § 133).			
Status		•				
1)🖂	Responsive to communication(s) filed on 07 Se	eptember 2007.				
2a)⊠	This action is FINAL . 2b) This action is non-final.					
3)	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is					
	closed in accordance with the practice under E	Ex parte Quayle, 1935 C.D. 11, 4	153 O.G. 213.			
Disposit	tion of Claims					
4)🛛	I)⊠ Claim(s) <u>1,2 and 4-28</u> is/are pending in the application.					
	4a) Of the above claim(s) is/are withdraw	wn from consideration.				
· —	Claim(s) is/are allowed.					
	Claim(s) <u>1,2 and 4-28</u> is/are rejected.					
	Claim(s) is/are objected to.	r alastian requirement				
ا_ا(ه	Claim(s) are subject to restriction and/or	r election requirement.				
Applicat	tion Papers					
	The specification is objected to by the Examine					
10)🔀	The drawing(s) filed on <u>i l l l l l l l</u> is/are: a) 🔼 acce					
	Applicant may not request that any objection to the					
4.4.\	Replacement drawing sheet(s) including the correct		-			
11)[]	The oath or declaration is objected to by the Ex	caminer. Note the attached Offic	e Action or form PTO-152.			
Priority	under 35 U.S.C. § 119					
-	Acknowledgment is made of a claim for foreign)☑ All b)☐ Some * c)☐ None of:	priority under 35 U.S.C. § 119(a	a)-(d) or (f).			
	1. ☐ Certified copies of the priority documents					
	2. Certified copies of the priority documents					
	3. Copies of the certified copies of the prior	•	ved in this National Stage			
*	application from the International Bureau See the attached detailed Office action for a list		/ed			
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Attachme		∆ □	(DTO 440)			
	ice of References Cited (PTO-892) ice of Draftsperson's Patent Drawing Review (PTO-948)	4) Linterview Summar Paper No(s)/Mail I				
3) [Info	rmation Disclosure Statement(s) (PTO/SB/08) er No(s)/Mail Date	5) Notice of Informal 6) Other:	Patent Application			

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DETAILED ACTION

Response to Arguments

1. Applicant's arguments filed 9/7/2007 have been fully considered but they are not persuasive.

Regarding claims 1-2 and 4-28, Applicant argues, on pages 2-4 of the remarks, that Selly, Umeda, and Watanabe do not disclose, teaches or suggests "creating, by a user, at least one emoticon formed by utilizing a plurality of typical characters and special characters in combination; storing the at least one formed emoticon in the mobile terminal; entering an emoticon input mode; displaying the stored emoticons in an emoticon input mode; selecting a created and stored emoticon; and storing as part of a short message the emoticon selected by the user".

The Examiner respectfully disagrees with Applicant's argument because Selly, Umeda, and Watanabe clearly discloses creating, by a user, at least one emoticon formed by utilizing a plurality of typical characters and special characters in combination (see Umeda, abstract, pg.2, lines 11-24, inputting can be set up on aforementioned same screen by arranging on the preparation sheet the electronic mail data such as characters (the characters from Japanese hiragana 'ki' to same "ta" as shown in the figure), data icon of image information and the program icon which controls the display of image information); storing the at least one formed emoticon in the mobile terminal (see Skelly, fig.2a and 3a-3b); entering an emoticon input mode (see Skelly, col.1, lines 43-65); displaying the stored emoticons in an emoticon input mode (see Skelly, fig.2,

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and 10, head mapping table 96, and body mapping table 98, storage 22, co1.4, lines 7-26); selecting a created (see Skelly, fig.4-5 and 10) and stored emoticon (see Skelly, fig.4-5 and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26); and storing as part of a short message the emoticon selected by the user (see Watanabe, fig.2-6, col.1, lines 32-49, col.2, lines 11-61, an electronic mail service in which an electronic pet is added to an electronic mail and sent with the electronic mail. At the receiver, the pet carrying the mail is displayed on the terminal).

Claim Rejections - 35 USC § 103

- 2. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 3. Claims 1-2, 4-6, 9-12, 15-18, 21-25, and 28 are rejected under 35 U.S.C. 103(a) as being unpatentable over Skelly (U.S.Pat-6064383) in view of Umeda (JP-10-198615) and further in view of Watanabe (U.S.Pat-6539240).

Regarding claim 1, Skelly teaches an emoticon input method in a mobile terminal (fig.2, col.2, lines 35-45), comprising the steps of:

entering an emoticon input mode (col.1, lines 43-65);

displaying the stored emoticons in an emoticon input mode (fig.2, and 3a, storage 22, video display 32, abstract, col.4, lines 27-48); and

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storing the at least one formed emoticon in the mobile terminal (fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11), selecting (col.4, lines 49-64) a created and stored emoticon (fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

Skelly fails to specifically disclose creating by the user, at least one emoticons are formed by utilizing a plurality of typical characters and special characters in combination. However, Umeda teaches creating by the user (paragraph 0019, 0024), at least one emoticons are formed by utilizing a plurality of typical characters and special characters in combination (abstract, pg.2, lines 11-24). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Umeda to Skelly to provide a method for editing the characters information (emoticon, icon).

Skelly and Umeda fail to specifically disclose storing as part of a short message the emoticon selected by a user. However, Watanabe teaches storing as part of a short message the emoticon selected by a user (fig.2-6, col.1, lines 32-49, col.2, lines 11-61). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Watanabe to Skelly and Umeda to allow users to create sophisticated documents for transmission via electronic mail.

Regarding claim 2, Skelly and Watanabe further teach the emotion input method of claim 1, wherein the emotions are stored in the form of a bit map (see Skelly, col.1, lines 43-58).

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Regarding claim 4, Skelly and Watanabe further teach the emotion input method of claim 1, further comprising the step of transmitting an SMS (Short Message Service) message including the stored emoticon (see Watanabe, fig.2-6, col.6, lines 11-61, and col.7, line 55 to col.8, line 61).

Regarding claim 5, Skelly and Watanabe further teach the emoticon input method of claim 1, wherein the emoticons are stored by a manufacturer in the process of manufacturing (see Skelly, fig.2, storage 22, col.4, lines 7-26).

Regarding claim 6, Skelly and Watanabe further teach the emotion input method of claim 1, wherein the emotions are stored by the user (see Skelly, fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

Regarding claim 9, Skelly and Watanabe further teach the emotion input method of claim 1, further comprising the step of changing and editing the emotions by the user (see Skelly, fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

Regarding claim 10, Skelly teaches an emoticon input method in a mobile terminal (fig.2, col.2, lines 35-45), comprising the steps of:

grouping a plurality of emoticons (col.1, lines 43-58);

entering an emoticon input mode (col.1, lines 43-65);

displaying the stored emoticon groups (fig.2, and 3a, abstract, col.4, lines 27-48);

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selecting an emoticon group (col.1, and lines 43-58, col.2, lines 35-45);

displaying the emoticons of the emoticon group selected by a user (fig.2, and 3a, abstract, col.4, lines 27-48); and

storing the emoticons by groups in the mobile terminal (fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11);

Skelly fails to specifically disclose creating a plurality of emoticons formed by utilizing a plurality of typical characters and special characters in combination. However, Umeda teaches creating a plurality of emoticons formed by utilizing a plurality of typical characters and special characters in combination (abstract, pg.2, lines 11-24). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Umeda to Skelly to provide a method for editing the characters information (emoticon, icon).

Skelly and Umeda fail to specifically disclose storing as part of a short message the emoticon selected by a user. However, Watanabe teaches storing as part of a short message the emoticon selected by a user (fig.2-6, col.1, lines 32-49, col.2, lines 11-61). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Watanabe to Skelly and Umeda to allow users to create sophisticated documents for transmission via electronic mail.

Regarding claim 11, Skelly and Watanabe further teach the emoticon input method of claim 10, wherein the emoticons are stored by a manufacturer in the process

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of manufacturing (see Skelly, fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11).

Regarding claim 12, Skelly, and Watanabe further teach the emoticon input method of claim 10, wherein the emoticons are created and stored directly by the user (see Skelly, fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

Regarding claim 15, Skelly, and Watanabe further teach the emoticon input method of claim 10, further comprising the step of changing and editing the emoticons by the user (see Skelly, fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

Regarding claim 16, Skelly teaches an emoticon input method in a mobile terminal (fig.2, col.2, lines 35-45), comprising the steps of:

displaying the plurality of stored emoticons (fig.2, and 3a, abstract, col.4, lines 27-48);

selecting at least one formed (col.1, lines 43-58); and

storing a plurality of the emoticons, and stored emoticon from the plurality of emoticons (fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11)

Skelly fails to specifically disclose forming emoticons by utilizing a plurality of typical characters. However, Umeda teaches forming emoticons by utilizing a plurality of

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typical characters (abstract, pg.2, lines 11-24). Therefore, it would have been obvious to

one of ordinary skill in the art at the time the invention was made to apply the teaching

of Umeda to Skelly to provide a method for editing the characters information (emoticon,

icon).

Skelly and Umeda fail to specifically disclose transmitting an SMS message including the at least one emoticon selected by a user. However, Watanabe teaches transmitting an SMS message including the at least one emoticon selected by a user (fig.2-6, col.1, lines 32-49, col.2, lines 11-61). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Watanabe to Skelly and Umeda to allow users to create sophisticated documents for transmission via electronic mail.

Regarding claim 17, Skelly and Watanabe further teach the emoticon input method of claim 16, wherein the emoticons are formed and stored by a manufacturer in the process of manufacturing (see Skelly, fig.2, storage 22, col.4, lines 7-26).

Regarding claim 18, Skelly and Watanabe further teach the emoticon input method of claim 16, wherein the emoticons are formed and stored by the user (see Skelly, fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11).

Regarding claim 21, Skelly and Watanabe further teach the emoticon input method of claim 16, further comprising the step of changing and editing the emoticons by the user (see Skelly, fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

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Regarding claim 22, Skelly teaches an emoticon input method in a mobile terminal (fig.2, col.2, lines 35-45), comprising the steps of:

entering an emoticon input mode (col.1, lines 43-65);

displaying a list of a plurality of emoticons groups comprised of previously grouped emoticons according to a specific reference in emoticon input mode (fig.2, and 4, abstract, col.4, lines 27-48), and stored in the mobile terminal (fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11);

displaying emoticons include in an emoticon group selected by a user among the plurality of emoticon groups (fig.2, and 4, abstract, col.4, lines 27-48);

selecting by a user an emoticon from the emoticon group (col.1, and lines 43-58, col.2, lines 35-45) and

Skelly fails to specifically disclose wherein the emoticons are created by utilizing a plurality of typical characters and special characters in combination. However, Umeda teaches wherein the emoticons are created by utilizing a plurality of typical characters and special characters in combination (abstract, pg.2, lines 11-24). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Umeda to Skelly to provide a method for editing the characters information (emoticon, icon).

Skelly and Umeda fail to specifically disclose storing as part of a short message the emotion which is selected by the user. However, Watanabe teaches storing as part

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of a short message the emoticon which is selected by the user (fig.2-6, col.1, lines 32-49, col.2, lines 11-61). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Watanabe to Skelly and Umeda to allow users to create sophisticated documents for transmission via electronic mail.

Regarding claim 23. Skelly and Watanabe further teach the emoticon input method of claim 22, wherein the list of emoticons and the emoticons are stored in the form of a bit map (see Skelly, fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11).

Regarding claim 24, Skelly and Watanabe further teach the emoticon input method of claim 22, further comprising the step of transmitting a Short Message Service (SMS) message including the stored emoticon (see Watanabe, col.1, lines 26-35, col.3, lines 28-33).

Regarding claim 25, Skelly and Watanabe further teach the emoticon input method of claim 22, wherein the list of emoticons and the emoticons are created and stored by the user (see Skelly, fig.2, and 3a-3b, storage 22, col.4, line 27 to col.5, line 11).

Regarding claim 28, Skelly and Watanabe further teach the emoticon input method of claim 22, further comprising the step of changing and editing the emoticons by the user (see Skelly, fig.2, and 10, head mapping table 96, and body mapping table 98, storage 22, col.4, lines 7-26).

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4. Claims 7-8, 13-14, 19-20, and 26-27 are rejected under 35 U.S.C. 103(a) as being unpatentable over Skelly (U.S.Pat-6064383) in view of Umeda (JP-10-198615), in view of Watanabe (U.S.Pat-6539240), and further in view of Evans et al. (U.S.Pub-20040002325).

Regarding claims 7-8, Skelly, Umeda, and Watanabe further teach the emoticon input method of claim 1,

Skelly, Umeda, and Watanabe fail to specifically disclose the emoticons are received from a base station and stored in the mobile terminal, and the emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal. However, Evans teaches the emoticons are received from a base station and stored in the mobile terminal (paragraph 0148-0150), and the emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal (paragraph 0148-0150). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Evans to Skelly, Umeda, and Watanabe to provide a multimedia documents from multimedia severs to terminals.

Regarding claims 13-14, Skelly, Umeda, and Watanabe further teach the emoticon input method of claim 10,

Skelly, Umeda, and Watanabe fail to specifically disclose the emoticons are received from a base station and stored in the mobile terminal, and the emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal. However, Evans teaches the emoticons are received from a base station and stored in

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the mobile terminal (paragraph 0148-0150), and the emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal (paragraph 0148-0150). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Evans to Skelly, Umeda, and Watanabe to provide a multimedia documents from multimedia severs to terminals.

Regarding claims 19-20, Skelly, Umeda, and Watanabe further teach the emoticon input method of claim 16,

Skelly, Umeda, and Watanabe fail to specifically disclose the emoticons are received from a base station and stored in the mobile terminal, and the emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal. However, Evans teaches the emoticons are received from a base station and stored in the mobile terminal (paragraph 0148-0150), and the emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal (paragraph 0148-0150). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Evans to Skelly, Umeda, and Watanabe to provide a multimedia documents from multimedia severs to terminals.

Regarding claims 26-27, Skelly, Umeda, and Watanabe further teach the emoticon input method of claim 22,

Skelly, Umeda, and Watanabe fail to specifically disclose the list of emoticons are received from a base station and stored in the mobile terminal, and the list of emoticons are downloaded into the mobile terminal from the Internet and stored in the

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mobile terminal. However, Evans teaches the list of emoticons are received from a base station and stored in the mobile terminal (paragraph 0148-0150), and the list of emoticons are downloaded into the mobile terminal from the Internet and stored in the mobile terminal (paragraph 0148-0150). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to apply the teaching of Evans to Skelly, Umeda, and Watanabe to provide a multimedia documents from multimedia severs to terminals.

Conclusion

5. THIS ACTION IS MADE FINAL. Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the mailing date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Khai M. Nguyen whose telephone number is 571.272.7923. The examiner can normally be reached on 8:00-5:00.

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If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Rafael Perez-Gutierrez can be reached on 571.272.7915. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

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11/10/2007

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